

# Unit 12

## The LI Sound- Part 1

### Teaching Goal

- To be able to recognize and identify the upper and lower case of **LI**.
- To be able to remember the letter **LI** and the sound it makes.
- To be able to trace the letter with correct strokes.

### Materials

- ✓ ACD Track 39
- ✓ DVD **LI**
- ✓ LivePen
- ✓ Ink pad or crayons or markers
- ✓ Flashcard and photocopies of the letter **LI**
- ✓ A timer
- ✓ A soft ball or a balloon or a stuffed toy



### Time

1.5 hrs (80 minute lesson + 10 minute break time)

### Warm-up/ Circle Time (15 Minutes)

**Q: “Do you need my help?” A: “Yes, please.” / “No, thank you.”**

1. Explain to the children that if they see someone who needs help, they can ask this question.
2. The children will also learn how to respond to this question when other people ask them.
3. Role play: e.g. pretend you dropped some books or objects on the floor, invite children to come and ask you and practice the sentence pattern.



### Teaching Tips

- ☆ Make sure each child gets a turn answering and **give encouragements and reward** them with “**Well done!**” or “**Excellent work!**”

### Introduction of the Alphabet (15 Minutes)

1. Introduce the letter **LI** and the sound to the kids.
2. Say the letter slowly and ask the kids to repeat as a group or individually.
3. Ask the children to follow you and trace the letter with their fingers up in the air.



Play **ACD Track 39** during the teaching.



**For IRS Pen ONLY**



**Feel free to use IMS mode. Just point to a picture, IRS Pen will AUTOMATICALLY play a video.**

## Activity Time (25 Minutes)

### Game: The Bomb

1. Show a flashcard of a letter to the class and pass a ball or a stuffed toy around in a circle of children. When the timer rings, the child holding the ball must call out the letter and say the sound the letter makes.
2. Use different letters to help the children review the previous letters.



**Need to assist and encourage some slow-learners to keep on trying and not to give-up!**

### Game: Ostrich game

1. Pair up students and attach flashcards of letters to their backs.
2. The object of the game is to look at the other child's flash card and yell out the letter before they see yours.



**Do still need to remind the children some safety rules before the game.**

## Student's Book- Let's do it! (15 Minutes)

1. Open **Student's book to Unit 12 Part 1** and ask the children to trace the letter **LI** with their fingers.
2. Ask the children to say the name and sound of the letter.
3. Use ink pad or crayons or markers and fingerprint or color the letter with correct strokes.
4. Reward the children encouragements: stars/stickers/hugs/hi-fives.



### Teaching Tips



**Listen, point and fingerprint or color the letter LI.**

## Wrap-up/ Review (10 Minutes)

1. Show the children the flashcard of **LI** and review as a class.
2. Saying Goodbye to the letter and place it on the Alphabet wall.



**Play DVD LI during the review.**



**【Feel free to use the LivePen during your lessons】**